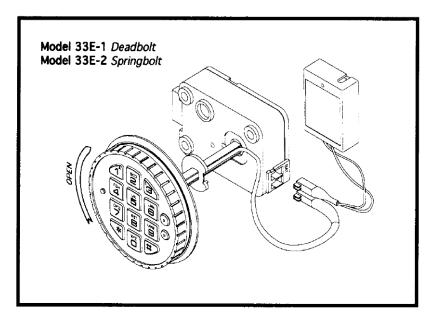


# COMBOGARD 33E SERIES COMBINATION LOCK OPERATING INSTRUCTIONS



FEATURES	ACTIVE
<ul> <li>(May be activated at any time, by authorized service only.)</li> <li>MANAGER MODE         Add/Temporarily Disable/Remove second user.</li> </ul>	
<ul> <li>TIME DELAY OVERRIDE         Ability to add second combination to override Delay period     </li> </ul>	od.
<ul> <li>DUAL COMBINATION         Two combinations required to open.     </li> </ul>	
<ul> <li>SILENT SIGNAL ALARM(Optional Alarm Box Required)         Duress Signal if last number of combination(s) entered one higher or one number lower.     </li> </ul>	number
<ul> <li>REMOTE OVERRIDE SIGNAL (Optional Alarm Box Required)         Two combinations OR remote signal plus primary user combination required to open.     </li> </ul>	
REMOTE DISABLE (Optional Alarm Box Required)	
<ul> <li>TIME DELAY         "Delay" period 1-99 minutes, "Open" period 1-19 minutes.     </li> </ul>	

#### CHANGING COMBINATIONS (Lock signals twice after each valid entry.)

- Enter six zeros.
- Enter old combination once.
- · Enter new combination twice.
  - Invalid Combination Entry Lock signals three times and old combination still valid.

## ADD SECOND USER (If manager, time delay override, remote override, or dual combination features activated.)

- Enter primary user combination. HOLD DOWN LAST DIGIT OF COMBINATION until lock signals with TWO double beeps.
- PRESS 1. Lock signals twice.
- Enter second user combination twice. Lock signals twice after each valid entry.

#### DISABLE SECOND USER (Manager feature only.)

- Enter primary user combination. HOLD DOWN LAST DIGIT OF COMBINATION until lock signals with TWO double beeps.
- PRESS 2. Lock signals once.
- · Second user is temporarily disabled.

#### REINSTATE DISABLED USER (Manager feature only.)

- Enter primary user combination. HOLD DOWN LAST DIGIT OF COMBINATION until lock signals with TWO double beeps.
- PRESS 1. Lock signals once.
- · Second user is reinstated.

#### REMOVE SECOND USER (Manager feature only.)

- Enter primary user combination. HOLD DOWN LAST DIGIT OF COMBINATION until lock signals with TWO double beeps.
- PRESS 3. Lock signals once.
- · Second user is permanently removed.

#### **DUAL COMBINATION OPERATION** (If feature is active.)

- Must add second user to open lock. (See ADD SECOND USER)
  - Second user can not be disabled or removed.
- If Time Delay is active, one valid combination will start Delay period.
  - Both combinations required to open lock in Open period.

## **TIME DELAY** (If feature is active. Delay/Open times may be changed by authorized service only.)

- · Enter valid combination.
  - Delay period starts.
  - LED flashes red at one second intervals.
    - If valid combination entered during delay, Delay period restarts. If invalid combination entered during delay, Delay period aborts.
- · At end of delay period, Open period starts.
  - LED flashes red at 1/2 second intervals.
  - Lock beeps at 10 second intervals.
- During Open period, enter valid combination(s).
  - If invalid combination entered during open, Open Period continues.
  - If four consecutive invalid combinations entered Wrong Try Penalty starts.

#### TIME DELAY OVERRIDE (If feature is active.)

- Must add second combination. (See ADD SECOND USER)
  - Second combination can not be disabled/removed.
- Entry of override combination during Delay period will open the lock.

#### SILENT SIGNAL ALARM (If feature is active AND optional Alarm Box connected.)

Enter last digit of combination(s) one number higher or one number lower.

Example:

Combination

1-2-3-4-5-6

Duress

1-2-3-4-5-7 or 1-2-3-4-5-5

## REMOTE OVERRIDE SIGNAL (If feature is active AND optional Alarm Box connected.)

- · Remote signal plus primary user combination will open lock.
- If remote signal not active, needs a second user to open. (See ADD SECOND USER)
  - Second user can not be disabled/removed.

#### WRONG TRY PENALTY (Standard feature.)

- Entry of four consecutive invalid combinations initiates a 5-minute delay period. – LED flashes red at 10 second intervals.
- At end of penalty period, two more consecutive invalid combinations will restart the 5-minute delay period.

